

1. Write a program to perform number conversions using Java.

```
import java.util.Scanner;

public class NumberSystemConversion {

    /* -----
       Decimal to Binary
       ----- */

    static String decimalToBinary(int decimal) {
        if (decimal == 0)
            return "0";

        StringBuilder binary = new StringBuilder();

        while (decimal > 0) {
            binary.append(decimal % 2);
            decimal /= 2;
        }

        return binary.reverse().toString();
    }

    /* -----
       Binary to Decimal
       ----- */

    static int binaryToDecimal(String binary) {
        int decimal = 0;
```

```

    for (int i = 0; i < binary.length(); i++) {
        decimal = decimal * 2 + (binary.charAt(i) - '0');
    }

    return decimal;
}

```

```

/* -----
   Decimal to Octal
   ----- */
static String decimalToOctal(int decimal) {
    return Integer.toOctalString(decimal);
}

```

```

/* -----
   Octal to Decimal
   ----- */
static int octalToDecimal(String octal) {
    int decimal = 0;

    for (int i = 0; i < octal.length(); i++) {
        decimal = decimal * 8 + (octal.charAt(i) - '0');
    }

    return decimal;
}

```

```
/* -----
```

```
    Hexadecimal to Binary
```

```
----- */
```

```
static String hexadecimalToBinary(String hex) {
```

```
    int decimal = Integer.parseInt(hex, 16);
```

```
    return decimalToBinary(decimal);
```

```
}
```

```
/* -----
```

```
    Binary to Hexadecimal
```

```
----- */
```

```
static String binaryToHexadecimal(String binary) {
```

```
    int decimal = binaryToDecimal(binary);
```

```
    return Integer.toHexString(decimal).toUpperCase();
```

```
}
```

```
/* -----
```

```
    Main Method
```

```
----- */
```

```
public static void main(String[] args) {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int choice;
```

```
    while (true) {
```

```
        System.out.println("\nMenu:");
```

```
        System.out.println("1. Decimal to Binary");
```

```
        System.out.println("2. Binary to Decimal");
```

```
System.out.println("3. Decimal to Octal");  
System.out.println("4. Octal to Decimal");  
System.out.println("5. Hexadecimal to Binary");  
System.out.println("6. Binary to Hexadecimal");  
System.out.println("7. Exit");
```

```
System.out.print("Enter your choice: ");  
choice = sc.nextInt();
```

```
if (choice == 7) {  
    System.out.println("Goodbye!");  
    break;  
}
```

```
switch (choice) {
```

```
    case 1:
```

```
        System.out.print("Enter a decimal number: ");  
        int dec1 = sc.nextInt();  
        System.out.println("Decimal to Binary: " + decimalToBinary(dec1));  
        break;
```

```
    case 2:
```

```
        System.out.print("Enter a binary number: ");  
        String bin1 = sc.next();  
        System.out.println("Binary to Decimal: " + binaryToDecimal(bin1));  
        break;
```

case 3:

```
System.out.print("Enter a decimal number: ");  
int dec2 = sc.nextInt();  
System.out.println("Decimal to Octal: " + decimalToOctal(dec2));  
break;
```

case 4:

```
System.out.print("Enter an octal number: ");  
String oct = sc.next();  
System.out.println("Octal to Decimal: " + octalToDecimal(oct));  
break;
```

case 5:

```
System.out.print("Enter a hexadecimal number: ");  
String hex = sc.next();  
System.out.println("Hexadecimal to Binary: " + hexadecimalToBinary(hex));  
break;
```

case 6:

```
System.out.print("Enter a binary number: ");  
String bin2 = sc.next();  
System.out.println("Binary to Hexadecimal: " + binaryToHexadecimal(bin2));  
break;
```

default:

```
System.out.println("Invalid choice!");
```

```
}
```

```
}
```

```
        sc.close();  
    }  
}
```

OUTPUT:

Menu:

1. Decimal to Binary
2. Binary to Decimal
3. Decimal to Octal
4. Octal to Decimal
5. Hexadecimal to Binary
6. Binary to Hexadecimal
7. Exit

Enter your choice: 1

Enter a decimal number: 25

Decimal to Binary: 11001

## 2. Write a Java program to perform arithmetic operations

```
import java.util.Scanner;
```

```
public class BinaryOperations {
```

```
    /* performs binary addition for the given values */
```

```
    static int binaryAddition(int n1, int n2) {
```

```
        int carry;
```

```
        while (n2 != 0) {
```

```
            // calculating the carry and left shift
```

```
            carry = (n1 & n2) << 1;
```

```
            // calculating the sum
```

```
            n1 = n1 ^ n2;
```

```
            n2 = carry;
```

```
        }
```

```
        return n1;
```

```
    }
```

```
    /* performs binary subtraction for the given values */
```

```
    static int binarySubtraction(int n1, int n2) {
```

```
        int carry;
```

```
        // finding two's complement of n2
```

```
        n2 = binaryAddition(~n2, 1);
```

```
        while (n2 != 0) {
```

```
            carry = (n1 & n2) << 1;
```

```
            n1 = n1 ^ n2;
```

```
            n2 = carry;
```

```
    }  
    return n1;  
}
```

/\* performs binary multiplication for the given values \*/

```
static int binaryMultiplication(int n1, int n2) {  
    int res = 0;  
    for (int i = 0; i < n2; i++) {  
        res = binaryAddition(res, n1);  
    }  
    return res;  
}
```

/\* performs binary division for the given values \*/

```
static int binaryDivision(int n1, int n2) {  
    int res, count = 0, twosComplement;  
  
    if (n1 < n2) {  
        System.out.println("Division of " + n1 + " and " + n2 + " is 0");  
        return 0;  
    }
```

```
    res = n1;  
    twosComplement = binaryAddition(~n2, 1);
```

```
    while (res > 0) {  
        res = binaryAddition(res, twosComplement);  
        if (res <= 0) {
```

```
        if (res == 0)
            count = binaryAddition(count, 1);
        break;
    } else {
        count = binaryAddition(count, 1);
    }
}
return count;
}
```

```
/* Main Method */
```

```
public static void main(String[] args) {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int n1, n2, res, ch;
```

```
    while (true) {
```

```
        System.out.println("1. Binary Addition");
```

```
        System.out.println("2. Binary Subtraction");
```

```
        System.out.println("3. Binary Multiplication");
```

```
        System.out.println("4. Binary Division");
```

```
        System.out.println("5. Exit");
```

```
        System.out.print("Enter your choice: ");
```

```
        ch = sc.nextInt();
```

```
        if (ch == 5) {
```

```
            System.out.println("Exiting...");
```

```
            break;
```

```
}
```

```
System.out.print("Enter the value for n1 and n2: ");
```

```
n1 = sc.nextInt();
```

```
n2 = sc.nextInt();
```

```
switch (ch) {
```

```
    case 1:
```

```
        res = binaryAddition(n1, n2);
```

```
        break;
```

```
    case 2:
```

```
        res = binarySubtraction(n1, n2);
```

```
        break;
```

```
    case 3:
```

```
        res = binaryMultiplication(n1, n2);
```

```
        break;
```

```
    case 4:
```

```
        res = binaryDivision(n1, n2);
```

```
        break;
```

```
    default:
```

```
        System.out.println("Wrong option!!");
```

```
        continue;
```

```
}
```

```
        System.out.println("Result: " + res + "\n");
    }

    sc.close();
}
}
```

OUTPUT:

1. Binary Addition
2. Binary Subtraction
3. Binary Multiplication
4. Binary Division
5. Exit

Enter your choice: 1

Enter the value for n1 and n2: 5 3

Result: 8

### 3. Implement an absolute loader in C.

```
#include <stdio.h>

#include <conio.h>

#include <string.h>

void main()
{
    char input[10];
    int start, length, address;
    FILE *fp1, *fp2;

    clrscr();

    /* Open input and output files */
    fp1 = fopen("input.dat", "r");
    fp2 = fopen("output.dat", "w");

    /* Read first record */
    fscanf(fp1, "%s", input);

    /* Continue until End record (E) */
    while (strcmp(input, "E") != 0)
    {
        /* Header record */
        if (strcmp(input, "H") == 0)
        {
            fscanf(fp1, "%d", &start);
            fscanf(fp1, "%d", &length);
```

```

        fscanf(fp1, "%s", input);
    }

    /* Text record with address */
    else if (strcmp(input, "T") == 0)
    {
        fscanf(fp1, "%d", &address);
        fscanf(fp1, "%s", input);

        fprintf(fp2, "%d\t%c%c\n", address, input[0], input[1]);
        fprintf(fp2, "%d\t%c%c\n", address+1, input[2], input[3]);
        fprintf(fp2, "%d\t%c%c\n", address+2, input[4], input[5]);

        address += 3;
        fscanf(fp1, "%s", input);
    }

    /* Remaining object code */
    else
    {
        fprintf(fp2, "%d\t%c%c\n", address, input[0], input[1]);
        fprintf(fp2, "%d\t%c%c\n", address+1, input[2], input[3]);
        fprintf(fp2, "%d\t%c%c\n", address+2, input[4], input[5]);

        address += 3;
        fscanf(fp1, "%s", input);
    }
}

```

```
/* Close files */  
fclose(fp1);  
fclose(fp2);  
  
printf("FINISHED");  
getch();  
}
```

**INPUT FILE:**

INPUT.DAT H 1000 232

T 1000 142033 483039 102036

T 2000 298300 230000 282030 302015 E

**OUTPUT FILE:**

**OUTPUT.DAT 1000 14**

**1001 20**

**1002 33**

**1003 48**

**1004 30**

**1005 39**

**1006 10**

**1007 20**

**1008 36**

**2000 29**

**2001 83**

**2002 00**

**2003 23**

**2004 00**

**2005 00**

**2006 28**

**2007 20**

**2008 30**

**2009 30**

**2010 20**

**2011**

#### 4. Implement a relocating loader in C.

```
#include <stdio.h>
#include <conio.h>
#include <string.h>
#include <stdlib.h>

void main()
{
    char add[6], length[10], input[10];
    char binary[12], bitmask[12], relocbit;

    int start, inp, len, i;
    int address, opcode, addr, actualadd;

    FILE *fp1, *fp2;

    clrscr();

    /* Get actual starting address */
    printf("Enter the actual starting address : ");
    scanf("%d", &start);

    /* Open input and output files */
    fp1 = fopen("relinput.dat", "r");
    fp2 = fopen("reloutput.dat", "w");

    /* Read first record */
    fscanf(fp1, "%s", input);

    /* Continue until End record */
    while (strcmp(input, "E") != 0)
    {
        /* Header record */
        if (strcmp(input, "H") == 0)
        {
            fscanf(fp1, "%s", add);
            fscanf(fp1, "%s", length);
            fscanf(fp1, "%s", input);
        }

        /* Text record */
        if (strcmp(input, "T") == 0)
```

```

{
    fscanf(fp1, "%d", &address);
    fscanf(fp1, "%s", bitmask);

    /* Adjust starting address */
    address += start;

    len = strlen(bitmask);

    /* Process each relocation bit */
    for (i = 0; i < len; i++)
    {
        fscanf(fp1, "%d", &opcode);
        fscanf(fp1, "%d", &addr);

        relocbit = bitmask[i];

        if (relocbit == '0')
            actualadd = addr;
        else
            actualadd = addr + start;

        fprintf(fp2, "%d\t\t%d%d\n", address, opcode, actualadd);
        address += 3;
    }

    fscanf(fp1, "%s", input);
}

/* Close files */
fclose(fp1);
fclose(fp2);

printf("FINISHED");
getch();
}

```

**OUTPUT:**

**Enter the actual starting address :4000**

**RELOUTPUT.DAT 4000 144033**

**4003 484039**

**4006 901776**

**4009 921765**

**4012 574765**

**5011 234838**

**5014 434979**

**5017 894060**

**5020 664849**

**5023 991477**

**5. Write a program to perform register operations in Java.**

```
import java.util.Scanner;

public class MicroOperations {

    // Simulate 8-bit registers
    static int R1 = 0x0F; // 00001111
    static int R2 = 0xF0; // 11110000

    static void showRegisters() {
        System.out.printf("R1: 0x%02X\tR2: 0x%02X\n", R1 & 0xFF, R2 & 0xFF);
    }

    static void transfer() {
        R1 = R2 & 0xFF;
        System.out.println("Performed: R1 ← R2");
        showRegisters();
    }

    static void add() {
        R1 = (R1 + R2) & 0xFF;
        System.out.println("Performed: R1 ← R1 + R2");
        showRegisters();
    }

    static void bitwiseAnd() {
        R1 = (R1 & R2) & 0xFF;
        System.out.println("Performed: R1 ← R1 AND R2");
        showRegisters();
    }
}
```

```
}
```

```
static void bitwiseOr() {
```

```
    R1 = (R1 | R2) & 0xFF;
```

```
    System.out.println("Performed: R1 ← R1 OR R2");
```

```
    showRegisters();
```

```
}
```

```
static void leftShift() {
```

```
    R1 = (R1 << 1) & 0xFF;
```

```
    System.out.println("Performed: R1 ← R1 << 1 (Left Shift)");
```

```
    showRegisters();
```

```
}
```

```
static void rightShift() {
```

```
    R1 = (R1 >> 1) & 0xFF;
```

```
    System.out.println("Performed: R1 ← R1 >> 1 (Right Shift)");
```

```
    showRegisters();
```

```
}
```

```
public static void main(String[] args) {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int choice;
```

```
    while (true) {
```

```
        System.out.println("\n--- Micro-Operations Menu ---");
```

```
        System.out.println("1. Register Transfer (R1 ← R2)");
```

```
        System.out.println("2. Addition (R1 ← R1 + R2)");
```

```
System.out.println("3. Bitwise AND (R1 ← R1 AND R2)");
System.out.println("4. Bitwise OR (R1 ← R1 OR R2)");
System.out.println("5. Left Shift (R1 << 1)");
System.out.println("6. Right Shift (R1 >> 1)");
System.out.println("7. Reset Registers");
System.out.println("8. Exit");
System.out.print("Choose an operation: ");
```

```
choice = sc.nextInt();
```

```
switch (choice) {
    case 1: transfer(); break;
    case 2: add(); break;
    case 3: bitwiseAnd(); break;
    case 4: bitwiseOr(); break;
    case 5: leftShift(); break;
    case 6: rightShift(); break;
    case 7:
        R1 = 0x0F;
        R2 = 0xF0;
        System.out.println("Registers reset to default values.");
        showRegisters();
        break;
    case 8:
        System.out.println("Exiting program.");
        sc.close();
        return;
    default:
        System.out.println("Invalid choice. Try again.");
```

}

}

}

}

OUTPUT:

--- Micro-Operations Menu ---

1. Register Transfer ( $R1 \leftarrow R2$ )
2. Addition ( $R1 \leftarrow R1 + R2$ )
3. Bitwise AND ( $R1 \leftarrow R1 \text{ AND } R2$ )
4. Bitwise OR ( $R1 \leftarrow R1 \text{ OR } R2$ )
5. Left Shift ( $R1 \ll 1$ )
6. Right Shift ( $R1 \gg 1$ )
7. Reset Registers
8. Exit

Choose an operation: \*\*2\*\*

Performed:  $R1 \leftarrow R1 + R2$

R1: 0xFF R2: 0xF0

--- Micro-Operations Menu ---

1. Register Transfer ( $R1 \leftarrow R2$ )
2. Addition ( $R1 \leftarrow R1 + R2$ )
3. Bitwise AND ( $R1 \leftarrow R1 \text{ AND } R2$ )
4. Bitwise OR ( $R1 \leftarrow R1 \text{ OR } R2$ )
5. Left Shift ( $R1 \ll 1$ )
6. Right Shift ( $R1 \gg 1$ )
7. Reset Registers
8. Exit

Choose an operation: \*\*8\*\*

Exiting program.

## **6. Program to print ASCII for characters in Java.**

```
public class ASCII {  
    public static void main(String[] args) {  
        for (int i = 0; i < 128; i++) {  
            if (i >= 32 && i <= 126)  
                System.out.println((char) i + " = " + i);  
            else  
                System.out.println("Non printable = " + i);  
        }  
    }  
}
```

OUTPUT:

Non printable = 0  
Non printable = 1  
Non printable = 2  
Non printable = 3  
Non printable = 4  
Non printable = 5  
Non printable = 6  
Non printable = 7  
Non printable = 8  
Non printable = 9  
Non printable = 10  
Non printable = 11  
Non printable = 12  
Non printable = 13  
Non printable = 14  
Non printable = 15  
Non printable = 16  
Non printable = 17  
Non printable = 18  
Non printable = 19  
Non printable = 20  
Non printable = 21  
Non printable = 22  
Non printable = 23  
Non printable = 24  
Non printable = 25  
Non printable = 26

Non printable = 27

Non printable = 28

Non printable = 29

Non printable = 30

Non printable = 31

= 32

! = 33

" = 34

# = 35

\$ = 36

% = 37

& = 38

' = 39

( = 40

) = 41

\* = 42

+ = 43

, = 44

- = 45

. = 46

/ = 47

0 = 48

1 = 49

2 = 50

3 = 51

4 = 52

5 = 53

6 = 54

7 = 55

8 = 56

9 = 57

: = 58

; = 59

< = 60

= = 61

> = 62

? = 63

@ = 64

A = 65

B = 66

C = 67

D = 68

E = 69

F = 70

G = 71

H = 72

I = 73

J = 74

K = 75

L = 76

M = 77

N = 78

O = 79

P = 80

Q = 81

R = 82

S = 83

T = 84

U = 85

V = 86

W = 87

X = 88

Y = 89

Z = 90

[ = 91

\ = 92

] = 93

^ = 94

\_ = 95

` = 96

a = 97

b = 98

c = 99

d = 100

e = 101

f = 102

g = 103

h = 104

i = 105

j = 106

k = 107

l = 108

m = 109

n = 110

o = 111

p = 112

q = 113

r = 114

s = 115

t = 116

u = 117

v = 118

w = 119

x = 120

y = 121

z = 122

{ = 123

| = 124

} = 125

~ = 126

Non printable = 127

## 7. Program to implement logic gates in Java.

```
import java.util.Scanner;
```

```
public class LogicGates {
```

```
    // Logic gate methods
```

```
    static int AND(int a, int b) {
```

```
        return a & b;
```

```
    }
```

```
    static int OR(int a, int b) {
```

```
        return a | b;
```

```
    }
```

```
    static int NOT(int a) {
```

```
        return (a == 0) ? 1 : 0;
```

```
    }
```

```
    static int XOR(int a, int b) {
```

```
        return a ^ b;
```

```
    }
```

```
    static int NAND(int a, int b) {
```

```
        return (a & b) == 1 ? 0 : 1;
```

```
    }
```

```
    static int NOR(int a, int b) {
```

```
        return (a | b) == 1 ? 0 : 1;
```

```
    }
```

```
static int XNOR(int a, int b) {  
    return (a ^ b) == 1 ? 0 : 1;  
}
```

```
public static void main(String[] args) {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int choice, a = 0, b = 0;
```

```
    System.out.println("Logic Gates Implementation");
```

```
    System.out.println("=====");
```

```
    System.out.println("1. AND");
```

```
    System.out.println("2. OR");
```

```
    System.out.println("3. NOT");
```

```
    System.out.println("4. XOR");
```

```
    System.out.println("5. NAND");
```

```
    System.out.println("6. NOR");
```

```
    System.out.println("7. XNOR");
```

```
    System.out.print("\nEnter your choice (1-7): ");
```

```
    choice = sc.nextInt();
```

```
    if (choice == 3) {
```

```
        System.out.print("Enter input (0 or 1): ");
```

```
        a = sc.nextInt();
```

```
    } else {
```

```
        System.out.print("Enter first input (0 or 1): ");
```

```
        a = sc.nextInt();
```

```

        System.out.print("Enter second input (0 or 1): ");

        b = sc.nextInt();

    }

    // Input validation
    if ((a != 0 && a != 1) || (choice != 3 && (b != 0 && b != 1))) {

        System.out.println("Invalid input! Inputs must be 0 or 1.");

        sc.close();

        return;

    }

    switch (choice) {

        case 1:

            System.out.println("AND(" + a + ", " + b + ") = " + AND(a, b));

            break;

        case 2:

            System.out.println("OR(" + a + ", " + b + ") = " + OR(a, b));

            break;

        case 3:

            System.out.println("NOT(" + a + ") = " + NOT(a));

            break;

        case 4:

            System.out.println("XOR(" + a + ", " + b + ") = " + XOR(a, b));

            break;

        case 5:

            System.out.println("NAND(" + a + ", " + b + ") = " + NAND(a, b));

            break;

        case 6:

            System.out.println("NOR(" + a + ", " + b + ") = " + NOR(a, b));

```

```
        break;

    case 7:

        System.out.println("XNOR(" + a + ", " + b + ") = " + XNOR(a, b));

        break;

    default:

        System.out.println("Invalid choice!");

    }

    sc.close();

}
```

OUTPUT:

## Logic Gates Implementation

=====

1. AND

2. OR

3. NOT

4. XOR

5. NAND

6. NOR

7. XNOR

Enter your choice (1-7):1

Enter first input (0 or 1): 1

Enter second input (0 or 1): 0

$\text{AND}(1, 0) = 0$

Enter your choice (1-7):2

Enter first input (0 or 1): 1

Enter second input (0 or 1): 0

$\text{OR}(1, 0) = 1$

Enter your choice (1-7):3

Enter input (0 or 1): 1

$\text{NOT}(1) = 0$

Enter your choice (1-7):4

Enter first input (0 or 1): 1

Enter second input (0 or 1): 0

$$\text{XOR}(1, 0) = 1$$

Enter your choice (1-7):5

Enter first input (0 or 1): 1

Enter second input (0 or 1): 1

$$\text{NAND}(1, 1) = 0$$

Enter your choice (1-7):6

Enter first input (0 or 1): 1

Enter second input (0 or 1): 1

$$\text{XNOR}(1, 1) = 1$$

Enter your choice (1-7):6

Invalid input! Inputs must be 0 or 1.

## 8. Java Program: Half Adder and Full Adder.

```
import java.util.Scanner;

public class BinaryAdders {

    // Half Adder
    static void halfAdder(int a, int b) {
        int sum = a ^ b;
        int carry = a & b;

        System.out.println("Half Adder Result:");
        System.out.println("Sum = " + sum);
        System.out.println("Carry = " + carry);
    }

    // Full Adder
    static void fullAdder(int a, int b, int cin) {
        int sum = a ^ b ^ cin;
        int carry = (a & b) | (b & cin) | (a & cin);

        System.out.println("Full Adder Result:");
        System.out.println("Sum = " + sum);
        System.out.println("Carry = " + carry);
    }

    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);
```

```
int choice;

int a, b, cin;

System.out.println("Binary Adder Menu");
System.out.println("=====");
System.out.println("1. Half Adder");
System.out.println("2. Full Adder");

System.out.print("Enter your choice (1 or 2): ");
choice = sc.nextInt();

if (choice == 1) {
    System.out.print("Enter first input (0 or 1): ");
    a = sc.nextInt();
    System.out.print("Enter second input (0 or 1): ");
    b = sc.nextInt();

    if ((a != 0 && a != 1) || (b != 0 && b != 1)) {
        System.out.println("Invalid input! Inputs must be 0 or 1.");
        sc.close();
        return;
    }

    halfAdder(a, b);

} else if (choice == 2) {
    System.out.print("Enter first input (0 or 1): ");
    a = sc.nextInt();
    System.out.print("Enter second input (0 or 1): ");
```

```
b = sc.nextInt();  
System.out.print("Enter carry-in input (0 or 1): ");  
cin = sc.nextInt();  
  
if ((a != 0 && a != 1) || (b != 0 && b != 1) || (cin != 0 && cin != 1)) {  
    System.out.println("Invalid input! Inputs must be 0 or 1.");  
    sc.close();  
    return;  
}  
  
fullAdder(a, b, cin);  
  
} else {  
    System.out.println("Invalid choice! Please select 1 or 2.");  
}  
  
sc.close();  
}  
}
```

OUTPUT:

Binary Adder Menu

=====

1. Half Adder

2. Full Adder

Enter your choice (1 or 2): 2

Enter first input (0 or 1): 1

Enter second input (0 or 1): 1

Enter carry-in input (0 or 1): 1

Full Adder Result:

Sum = 1

Carry = 1